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# Fiducial Marker Navigation for Robotic Systems

# Reminder

Guide a robot along a random route using a fiducial marker.

- Initially a straight path
- Will then involve turning
- Will contain obstacles – marker still always visible
- Marker will not always be visible – perhaps owing to higher obstacles

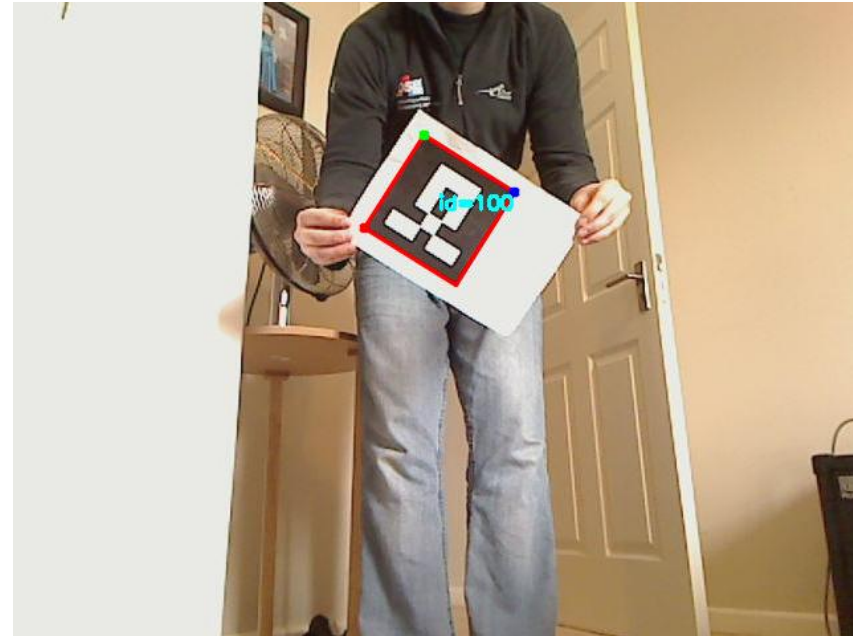


# Issues & Alterations

- ARToolKit -> ArUco (Based on OpenCv)
- Flash card upgraded from 4GB (80x) – 16GB (266x)
- Poor accuracy from odometry reading, therefore no SA's in practice

# What I've done!

- Fiducial marker produced and chosen
- Accurate recognition of markers
- Robot following marker in straight line
- Robot following marker with turning involved
- Robot detects obstacles in it's path
- *Robot follows marker avoiding single obstacle... Almost!*





# What still needs to be done

- *Robot follows marker avoiding single obstacle... Almost!*
- Robot follows marker avoiding many obstacles
- Robot wanders using maze solving methods when marker is lost
- Optimise ArUco's detection method
- Finish off writing thesis

# Questions

